2024 Fall Ball inter league Rules

THE LEAGUE FORMAT REQUIREMENTS AND DIVISION PLAYING RULES

General Rules That Apply To All Playing Divisions (Exceptions Are Noted)

- 1. All games postponed due to weather or darkness may be played off, if possible. Rescheduling needs to be cleared by division Commissioner and Umpire in Chief.
- 2. Unsportsmanlike conduct or "showboating" type behavior will NOT be tolerated and parent/coach/player will be ejected from the game
- 3. All team rostered players must be placed in the batting line-up (Round Robin batting).
- 4. All players must have played two full innings within the first four innings, unless injured and unable to continue.
- 5. All girls must play a minimum of 50% of the game (2 of 4 innings; 3 of 6 innings; 3 of 7 innings).
- 6. If any girl plays only 2 of the 5 or 1 of the 3 innings she must start the next game. Failure to adhere to this policy shall result in board action and may result in a forfeit.
- 7. Ties will be allowed. If the game is tied after 6 innings in 8U or 10U or 7 innings in 12U or 14/HS.
- 8. USA RUN-AHEAD rule will apply -. (15 after 3, 12 after 4, 8 after 5).
- 9. Each team must have a minimum of eight (8) players to start and end the game (NO Exceptions). Late players may be added to the bottom of the line-up at any time before the start of the third inning. Any player arriving after the start of the third inning is ineligible.
- 10. Leagues will recognize the **U**SA "short-handed" rule which you may start w/ 8 players but have to take an out for the empty spot in the line-up, will only occur the FIRST time only.
- 11. Courtesy runners for pitcher and catcher only.(last batter out)
- 12. All catchers will wear a facemask with throat or wire guard, chest protectors, and leg guards when behind home plate. When a player is warming up a pitcher, she must wear **an approved catcher's mask**.
- 13. All bats shall be official softball bats or those allowed by **USA**.
- 14. All girls must wear batting helmets with NOCSAE approved face guard when batting, running bases, in the on-deck circle, coaching in the Coach's Box, and all the way into the dugout. Removal of the helmet during a live ball will result in an out.
- 15. No jewelry or hard hair barrettes shall be allowed. Absolutely no earrings of any kind. Covering earrings with band-aids is not allowed. Medical alert are allowed but must be taped.
- 16. Teams in all divisions must fulfill all of their snack bar duties in order to be eligible for playoffs (end of season tournament)
- 19. . If a player leaves during the game or is unable to continue to participate, the first time she is scheduled to be up, she will be out. Subsequent at bats will be skipped without penalty.
- 20. If a player is injured while running the bases (note: injury must occur while running the bases, runners will not be given for injuries occurring before running the bases), the last **SCHEDULED BATTER** may be used as a courtesy runner (at umpire's discretion). The next scheduled at bat of that batter will be an automatic out if she is unable to continue. Subsequent scheduled at bats will be skipped without penalty.
- 21. 5up rule will apply for Divisions 6-12U. 14U and higher will have 5up rule till end of inning 3. Inning 4 plus will be unlimited. Mercy rule will applied.
- 22. Coaches need to be INSIDE the dugouts, no buckets allowed on the field of play. (Umpire Discretion
- 23. The blue will have the final say on a call, if you wish to contest the ruling, there is a \$100 fee AND it is at the discretion of the blue.
- 24. Mercy Rule The run-ahead rule, often referred to as a "mercy rule" or "run rule" states that if one team is up by eight or more runs after five or more equal innings, the home plate umpire can declare a run-ahead rule and end the game.

T-ball / 6U DIVISION

Home team will be determined by a coin flip at the Home Plate Meeting.

- 1. Coaches Will UmpireT-ball and 6u. No official game scores or team standings will be maintained for T-ball
- 2. A 10" ball will be used (A safety ball)
- 3. All games shall be limited to 1 hour 110 mins drop dead for 6u and 45 mins. For T-ball
- 4. The base paths shall be set at 60 feet (6u). 35 feet (t-ball)
- 5. <u>T-ball</u> season will begin with the tee. Each batter will be allowed 3 swings off the tee, a foul ball on the third swing will be considered a foul ball.
- 6. <u>6u</u> season will be coach pitch all fall. The designated coach pitcher will get to pitch 3 balls to the batter from the pitching plate, if after the 3rd pitched ball the batter doesn't hit or the ball goes foul, the tee will be brought out for 2 swing.
- 7. A foul ball on the 2nd swing will be considered an out.
- 8. Pitching distance shall be set at thirty (30) feet. The player shall stand anywhere behind the pitching rubber with one foot in the pitching circle while the adult pitcher is pitching.
- 9. The outfield shall be considered any area 10Ft. beyond the base line between 1st and 2nd bases and 2nd and 3rd bases.
- 10. The catcher must remain in the defensive position until after the ball has been hit.
- 11. No base stealing is allowed. All base runners must remain on the bases until the ball is hit. If a runner is off the base when the ball is hit, the ball is dead, the runner returns to base and batter bats again (Do-Over).
- 12. The team taking the field will place all other players in defensive positions: six (6) in the infield including the pitcher and catcher, and the remaining players in the outfield.
- 13. Three adults are allowed on the field during the season to guide in making defensive plays. They are not allowed to touch the ball or interfere with the play.
- 14. T-ball innings will consist of all batters batting then the opposing team will bat all batters for 2 to 3 innings with time permitted.
- 15. 6u innings will consist of 3 outs or a 5 up run rule
- 16. If an out is made the player that got out must return to the dugout.
- 17. 1 base on overthrows. The base awarded will be the next base attainable at the time of throw.
- 18. No penalty for sliding
- 19. Helmets must stay on heads and have a face guard
- 20. Only official softball bats are allowed for games.
- 21. Coach pitching till all season.
- 22. Game time will be 110 drop
- 23. The tee must be 100% on home plate.
- 24. Play is dead once ball crosses the pitcher circle

Seasonal Play Rules

8U -14U

1hour 20 no new.

1 hour 10 min and visiting team up, AND no outs, blue can call last inning, And visiting team has 1 out, Blue will call next inning, last inning

6U

1 hour 10 in no new

1 hour and visiting team up, AND no outs, blue can call last inning, And visiting team has 1 out, Blue will call next inning, last inning

OUTFIELD ARC

OUTFIELD ARC

TO L LINE

BASEL INE
HALFWAY MARK

OUT OF PLAY LINE

OUT OF PLAY LINE

OUT OF PLAY LINE

8U Division

Game Time and General Rules

- A game will be limited to six (6) innings or (1) hr and (20) min no new inning/ (1) hr (30) min drop dead.
- A 10" USA Softball approved softball will be used.
- Pitching distance shall be thirty (30) feet.
- Run Limit per inning: 5 Up Run Rule
- There shall be no infield fly rule or drop third strike.
- All walks (hit by pitch would be considered a walk also) the designated coach will pitch the remainder of the strikes for that batter.
- Each team must have a minimum of eight (8) players to start and end a regulation game (No Exceptions). Offensive Rules
- BASE RUNNING-open
- The adult pitcher shall pitch from within the pitching circle. One foot must be on the pitching plate at the release of the ball.
- No stealing on Adult pitches
- Adult pitching will be allowed for duration of Fall Season, NO Tee
- Home runs are allowed with adult pitching
- The defensive player (pitcher) shall stand anywhere behind the pitching plate with at least one foot in the pitching circle while the adult pitcher is pitching. The pitcher who pitched ball four must be the same player who stands in the circle for coach pitch. No substitutions except for injury.
- If batted ball strikes the adult pitcher or the adult pitcher interferes with the play a "dead ball" is called and the batter returns to the plate.
- Bunting or sliding will be allowed. (Exception no bunting off adult pitcher)
- When the pitcher has control of the ball while in the pitching circle, The Look Back Rule will apply, per Rule 8.7.T & Rule Supplement #34 in the USA Softball Rule Book.
 - Base running is open
 - Runners may not leave the base until the release of the ball from the pitcher's hand.

Defensive Rules

- Ten (10) players are used in the defensive position, six (6) on the infield, and four (4) in the outfield.
- Outfielders must remain behind 10 feet behind the baseline until the ball is hit.
- Illegal pitching will be brought to manager's attention, with no penalty. However, if the illegal pitch creates an advantage or if obvious leaping, or quick pitch occurs, at the umpire's discretion, it may result in a penalty.
 - pitchers will be limited to 9 outs, in any order

10U UNDER DIVISION

Home team will be determined as noted on the schedule

- An 11" softball will be used
- The base paths shall be set at sixty (60) feet.
- Pitching distance shall be thirty-five (35) feet.
- A game will be limited to six innings or (1) hour and (20) minutes no new inning/1 hr 30 minutes drop dead.
- A team at bat may establish a 5 Up Run Rule
- Nine players are used in the defensive positions (six in the infield, and three in the outfield) with open substitution allowed throughout the game.
- Infield fly rule is in effect. (Runners on 1st & 2nd, or 1st, 2nd, & 3rd with less than 2 outs, the batter hits the ball into the air that could be caught by an infielder. It does not need to be caught.) Batters' out.

Pitching limits:

Unlimited

Base Running

- a) Open home plate will be used during the entire playing season.
- b) Drop 3rd strike will be in effect.
- c) Base stealing and leadoffs are allowed only after the release of the pitch.
- d) Sliding is allowed.

12 AND UNDER DIVISION

Home team will be determined as noted on the schedule

- Pitching distance shall be forty (40) feet.
- A 12" ball will be used.
- A game will be limited to seven (7) innings, or 1 hour 20 minutes no new inning/1 hr 30 minutes drop dead.
- The base path shall be set at sixty (60) feet.
- The team at bat may establish a 5 Up Run Rule

Pitching

· No pitching limits.

14/ HS AND UNDER DIVISION

Home team will be determined as noted on the schedule

- 5Up rule till inning 3, inning 4 will begin unlimited runs, mercy rule will be applied.
- Unlimited Pitching. Pitching distance will be 43
- A game will be limited to seven (7) innings or 1 hour 20 minutes no new inning/1 hr 30 minutes drop dead.

Pitching

· No pitching limits.

Tournament/PLAYOFF RULES

All rules remain in effect as is, with the exception of the following:

Championship game, is 1 game elimination

NO DROP @1:30

6U

- flip for home -team on top takes 3rd base unless occupied by team that played game previous
- up to 10 players on the field for defense -
- infield must play positions and cannot go past the pitcher towards home plate until the ball is hit
- · Outfield must be 10ft behind the baseline -
- runners can only advance on the swing(if runner leaves early she is out)
- 1hr 10 no new (if @1 hr visiting team is up with no outs the blue can declare to both teams that this will be last inning)
- Only 3 Adults on field

8U

· All Rules apply.

8U-HS

- · home is the coin toss
- 1 hr 20 no new (if @1 hr 10 min the visiting team is up with no outs the blue can declare to both teams that this will be the last inning)
- You can borrow max 2 players, up to 9 players. Must bat last and play in outfield
- 5up till inning 3 & 1 hr 20 no new (if @1 hr 10 min the visiting team is up with no outs the blue can declare to both teams that this will be the last inning and there will be unlimited runs. If visiting team has 1 or more outs blue will declare the next inning will be last inning and unlimited runs)
- · NO drop, all innings must be completed